

ANDHRA LOYOLA COLLEGE (AUTONOMOUS) VIJAYAWADA
VISUAL COMMUNICATION - MODEL PAPER (COVID-19)
(THIS PATTERN CARRIES FOR II, IV & VI SEMESTERS)

Time: 3 Hrs

Max Marks: 100

PART-A

I. Answer any Five of the Following:

5 X 20 = 100 M

1. Discuss the 12 Principles of Animation.
2. Elaborate on the Graphic Editor Tangents in Maya.
3. Define Rigging. What are the various types of Rigging?
4. Elaborate on the Non-Linear Deformers.
5. Elaborate on IK, RP and SC Solvers.
6. What are Joints? Explain the various Joint Attributes.
7. Elaborate on the Tools and Actions in Maya.
8. Elaborate on Over Lapping Action in Animation.
9. Write the procedure to do follow through Animation with Character.
10. How do you create Rig for Props using Constraints.

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